Project 2 Planning Document

Movey – Sports Community app

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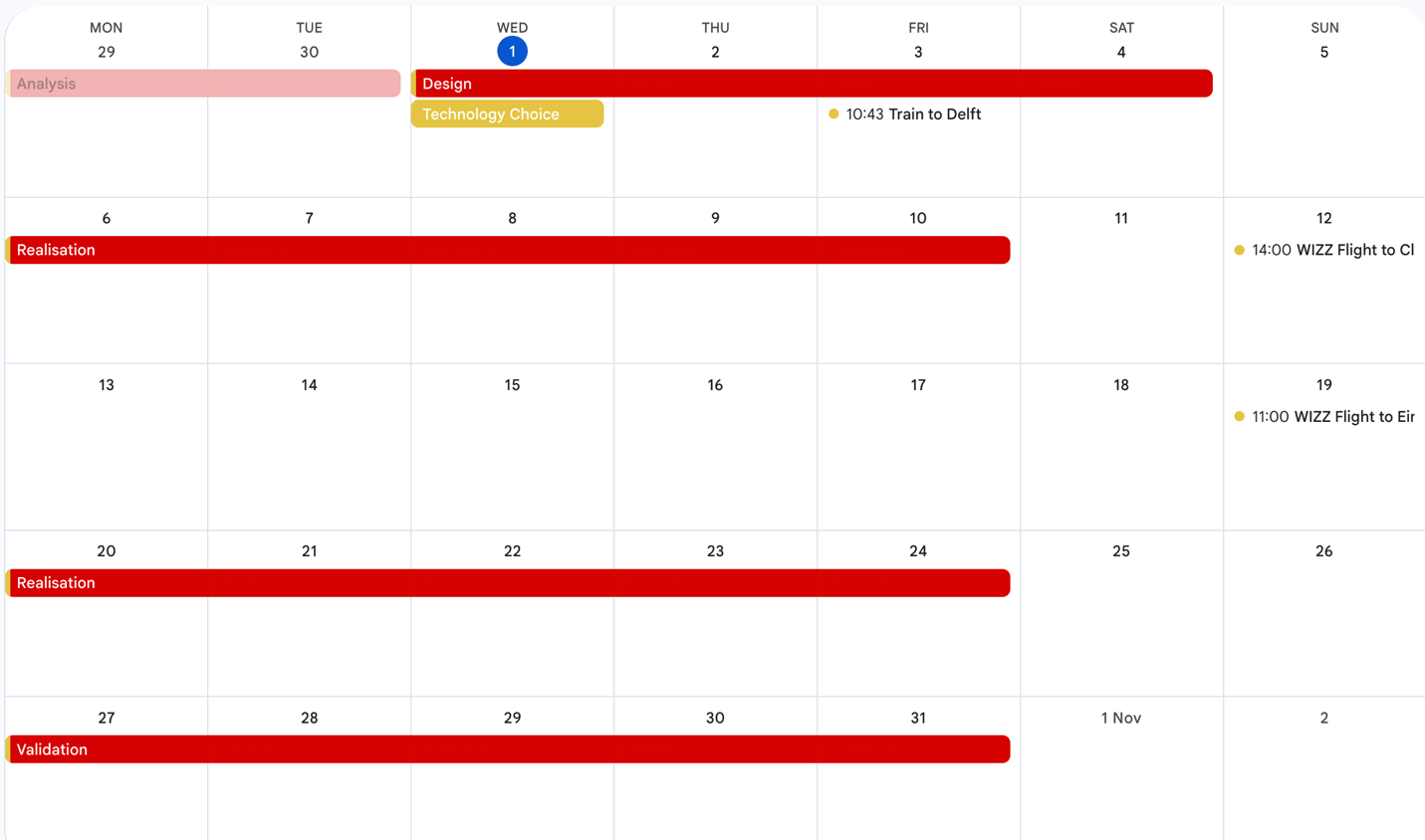
# Introduction

This document shows a rough plan of how I’m going to develop my second project, Movey. Movey is a event aggregation platform targeted at active people who want to find a group to train with. This document includes a timetable and objectives for each stage of development.

# Timetable

I’ve arranged everything I need to do within my 4 weeks. First, I need to analyze the problem which should take around 2 days, then I need to make choices regarding the technology, that can be done in a single day. The project’s design comes after that, it will take half a week to do it. And then the realization, which I’ve allocated 2 weeks to. After the last week, validation, the project is complete.

|  |  |
| --- | --- |
| Week 1 | Planning + Analysis + Design |
| Week 2 | Realization |
| Week 3 | Realization |
| Week 4 | Validation |



As the realization will take most of the 4 weeks, it makes sense to split it in different stages and have different goals for it

# Design

Having a good design will help a lot in managing my time with the other stages. Getting it done as early as possible is crucial for good time management.

## Goals

Design the backend, frontend and database.

# Realization

## Backend and Database

After the design is done, creating the API endpoints should be easy to do without having the frontend. I will allocate half the realization’s time to that.

### Goal

By the end of the week all the API endpoints will be functional

## Frontend

After the backend is done, all that is left is for the frontend to take form.